

6. A gaming apparatus as defined in claim 1, wherein a transparent material is disposed over at least one of said openings of said housing.

7. A gaming apparatus as defined in claim 1, wherein said display unit comprises a flat panel display unit.

8. A gaming apparatus as defined in claim 1, wherein said display unit comprises a display screen having a width in the range of about of 36-64 centimeters and a height in the range of about 28-104 centimeters.

9. A gaming apparatus as defined in claim 1, wherein said display unit has a depth in the range of about 0.2-200 millimeters.

10. A gaming apparatus as defined in claim 1, wherein at least one of said first and second video images represents at least one of the following: a bonus game, a payout table, game information, game instructions and an attraction sequence.

11. A gaming apparatus as defined in claim 1, wherein at least one of said first and second video images are at least one of a static video image and an active video image.

12. A gaming system comprising a plurality of gaming apparatuses as defined in claim 1, said gaming apparatuses being interconnected to form a network of gaming apparatuses.

13. A gaming system as defined in claim 12, wherein said gaming apparatuses are interconnected via the Internet.

14. A gaming apparatus, comprising:

a housing having a first opening and a second opening;

a display unit that is capable of generating video images, said display unit being positioned relative to said housing so that a first portion of said display unit is visible through said first opening of said housing and so that a second portion of said display unit is visible through said second opening of said housing;

a value input device;

a controller operatively coupled to said display unit and said value input device, said controller comprising a processor and a memory operatively coupled to said processor,

said controller being programmed to allow a person to make a wager;

said controller being programmed to cause a first video image to be generated on said first portion of said display unit and a second video image to be generated on said second portion of said display unit, at least one of said first and second images representing a casino game, and

said controller being programmed to determine, after said at least one video image has been displayed, a value payout associated with an outcome of said game represented by said at least one video image.

15. A gaming apparatus as defined in claim 14, wherein said housing comprises a first housing portion and a second housing portion.

16. A gaming apparatus as defined in claim 14, wherein said housing comprises a main housing portion and a panel coupled to said main housing portion.

17. A gaming apparatus as defined in claim 16, wherein said panel is removably coupled to said main housing portion.

18. A gaming apparatus as defined in claim 16, wherein said panel includes at least one of said value input device and an input control panel.

19. A gaming apparatus as defined in claim 14, wherein a transparent material is disposed over at least one of said openings of said housing.

20. A gaming apparatus as defined in claim 14, wherein said display unit comprises a flat panel display unit.

21. A gaming apparatus as defined in claim 14, wherein said display unit comprises a display screen having a width in the range of about of 36-64 centimeters and a height in the range of about 28-104 centimeters.

22. A gaming apparatus as defined in claim 14, wherein said display unit has a depth in the range of about 0.2-200 millimeters.

23. A gaming apparatus as defined in claim 14, wherein at least one of said first and second video images represents at least one of the following: a bonus game, a payout table, game information, game instructions and an attraction sequence.

24. A gaming apparatus as defined in claim 14, wherein at least one of said first and second video images are at least one of a static video image and an active video image.

25. A gaming system comprising a plurality of gaming apparatuses as defined in claim 14, said gaming apparatuses being interconnected to form a network of gaming apparatuses.

26. A gaming system as defined in claim 25, wherein said gaming apparatuses are interconnected via the Internet.

27. A gaming apparatus, comprising:

a housing having a first opening and a second opening;

a display unit that is capable of generating video images, said display unit being positioned relative to said housing so that a first portion of said display unit is visible through said first opening of said housing and so that a second portion of said display unit is visible through said second opening of said housing;

a value input device;

a controller operatively coupled to said display unit and said value input device, said controller comprising a processor and a memory operatively coupled to said processor,

said controller being programmed to allow a person to make a wager,

said controller being programmed to allow a person to make a payline selection,

said controller being programmed to cause a first video image to be generated on said first portion of said display unit and a second video image to be generated on said second portion of said display unit, at least one of said first and second images comprises a plurality of simulated slot machine reels of a slots game, each of said slot machine reels having a plurality of slot machine symbols, and

said controller being programmed to determine a value payout associated with said outcome of said slots game, said controller being programmed to determine said value payout based on a configuration of said slot machine symbols.